

## SOLUTIONS TO PROBLEMS 985-992

**Q.985** For what values of the positive integer  $n$  is

$$(a) \quad 5n + 2 \qquad (b) \quad 7n + 2$$

a perfect square?

**ANS.** The following table lists the remainders  $x^2 \pmod{5}$  and  $x^2 \pmod{7}$  when the squares of the numbers  $x = 0, 1, \dots, 6$  are divided by 5 and 7:

$x = 0$	1	2	3	4	5	6	7	8	...
$x^2 = 0$	1	4	9	16	25	36	49	64	...
$x^2 \pmod{5} = 0$	1	4	4	1	0	1	4	4	...
$x^2 \pmod{7} = 0$	1	4	2	2	4	1	0	1	...

where the above pattern is repeated over and over.

(a) From the above table, there are NO squares of the form  $5n + 2$ .

(b) Again from the above table,  $x^2$  is the form  $7n + 2$  whenever  $x$  is of the form  $7r + 3$  or  $7r + 4$ , i.e.

$$\begin{aligned}
 x &= 7r + 3 & \text{or } 7r + 4, \\
 7n + 2 = x^2 &= 49r^2 + 42r + 9 & \text{or } 49r^2 + 56r + 16 \\
 7n &= 49r^2 + 42r + 7 & \text{or } 49r^2 + 56r + 14 \\
 n &= 7r^2 + 6r + 1 & \text{or } 7r^2 + 8r + 2
 \end{aligned}$$

where  $r$  is an integer.

**Q.986** If  $f$  is a function, then the notation  $f^2(x)$  means  $f(f(x))$  and, in general,  $f^n(x)$  means  $f(\dots f(x) \dots)$  where there are  $n$   $f$ 's. If  $f$  is the function

$$f(x) = \frac{x - 1}{x + 1},$$

find  $f^{1000}(3/4)$ .

ANS.

$$\begin{aligned} f^2(x) &= \frac{y-1}{y+1} \quad \text{where } y = f(x) = \frac{x-1}{x+1} \\ &= \frac{(x-1)/(x+1) - 1}{(x-1)/(x+1) + 1} \\ &= \frac{(x-1) - (x+1)}{(x-1) + (x+1)} = -\frac{1}{x} \end{aligned}$$

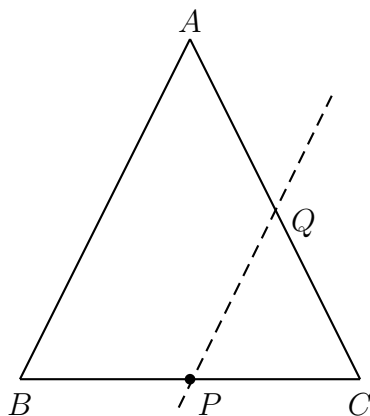
Similarly, if we write  $g$  for  $f^4$ , then  $g(x) = f^4(x) = -\frac{1}{z}$  where  $z = f^2(x) = -\frac{1}{x}$

$$= -\frac{1}{-1/x} = x$$

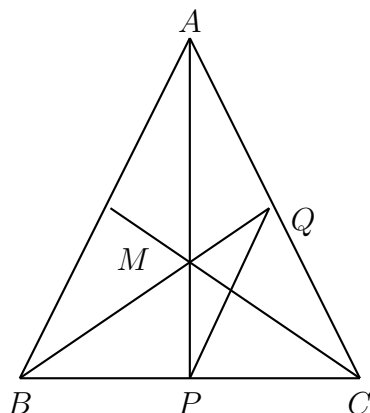
so  $f^{1000}(x) = g^{250}(x) = x$ .

**Q.987** You are in the process of finding the midpoints of the sides of a triangle using a ruler (with no measurements marked on it) and a pair of compasses. However, just as you have constructed one of the midpoints  $P$ , you lose your compasses. Fortunately you notice that, if you place your ruler (which has parallel edges) along one of the sides of the triangle, then the point  $P$  lies on the opposite edge of the ruler. How would you construct the other two midpoints?

ANS. Suppose that the vertices of the triangle are  $A, B, C$  and that you have constructed the midpoint  $P$  of  $BC$  :



If the ruler fits exactly between the point  $P$  and the side  $AB$ , then the side of the ruler through  $P$  is parallel to  $AB$ , and so passes through the midpoint  $Q$  of the other side  $AC$ . Since the three medians of a triangle are concurrent, the third midpoint can be found by constructing the intersection  $M$  of the lines  $AP$  and  $BQ$ ; then the intersection of  $CM$  and  $AB$  is the third midpoint:



**Q.988** Find all positive integers  $r, s, t$  such that  $r, s, t$  have no factor in common and

$$\begin{aligned} r & \text{ divides } s + t \\ s & \text{ divides } t + r \\ t & \text{ divides } r + s. \end{aligned}$$

**ANS.** Write

$$\begin{aligned} s + t &= rx \\ t + r &= sy \\ r + s &= tz \end{aligned}$$

where  $x, y, z$  are three positive integers. We consider two cases:

(a) If none of  $x, y, z$  is 1, then  $x, y, z \geq 2$  and so  $4 \leq 2x$ . Thus

$$4r \leq 2rx = 2s + 2t \leq sy + 2t = 3t + r$$

and so  $r \leq t$ . Similarly  $r \leq t \leq s \leq r$  and so  $r = s = t$ . Since  $r, s, t$  have no factor (except 1) in common,  $r = s = t = 1$ .

(b) If one of  $x, y, z$  is 1, then we can suppose that  $z = 1$  and so  $t = r + s$ . Thus

$$\begin{aligned} rx &= s + t = r + 2s \\ 2s &= (x - 1)r \end{aligned}$$

similarly,  $2r = (y - 1)s$  and so

$$\begin{aligned} (x - 1)(y - 1)rs &= 4sr \\ (x - 1)(y - 1) &= 4. \end{aligned}$$

If we suppose that  $x \geq y$ , then

$$\begin{aligned}x - 1 = y - 1 = 2 \quad \text{or} \quad x - 1 = 4, y - 1 = 1 \\ 2s = 2r \quad \text{or} \quad 2s = 4r.\end{aligned}$$

Thus  $s = r$  or  $2r$  and  $t = r + s = 2r$  or  $3r$ . Since  $r, s, t$  have no common factors,  $r = 1, s = 1, t = 2$  or  $r = 1, s = 2, t = 3$ .

The only other possibilities are re-arrangements of these values of  $r, s$  and  $t$ .

**Q.989** Suppose  $a$  is a real number between 0 and 1. Find all numbers  $x$  such that

$$[x] = ax$$

where  $[x]$  denotes the greatest integer less than or equal to  $x$  (see problem 975).

**ANS.** Let  $x = [x] + y$  where  $0 \leq y < 1$ . Then the equation can be written

$$\begin{aligned}[x] &= a[x] + ay \\ ay &= (1 - a)[x]\end{aligned}$$

If  $a \leq 1/2$ , then  $1 - a > 1/2 > a$  and so

$$[x] = \frac{a}{1 - a}y < y < 1.$$

In this case, the only possibility is  $[x] = 0$  and so  $a = 0$ , when  $x$  can be any number between 0 and 1 (except 1).

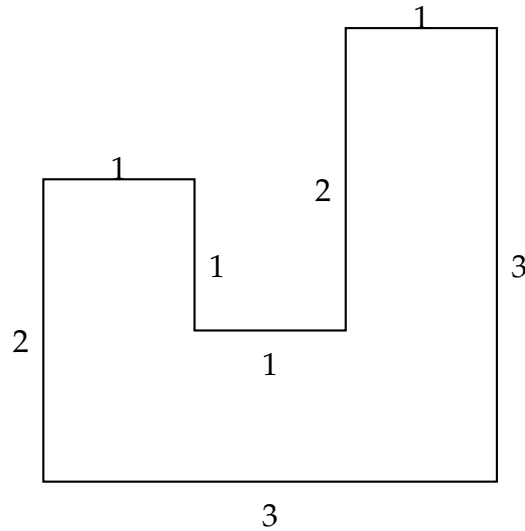
Otherwise,  $a > 1 - a$  and

$$[x] = \frac{a}{1 - a}y < \frac{a}{1 - a}.$$

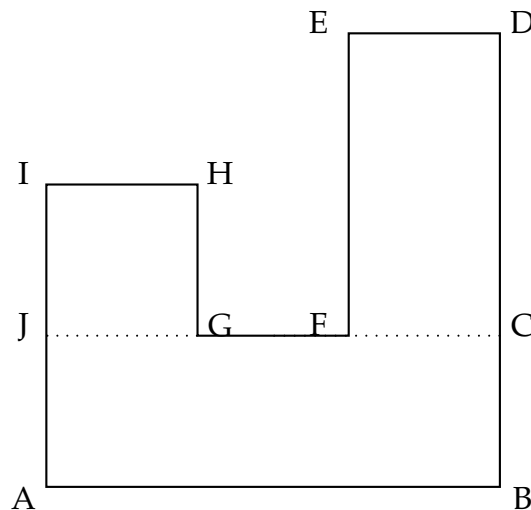
In this case, if  $r$  is any non-negative integer less than  $a/1 - a$ , then there is a solution with  $[x] = r$  and so

$$\begin{aligned}y &= \frac{1 - a}{a}[x] = \frac{1 - a}{a}r \\ x &= [x] + y = r + \frac{1 - a}{a}r = \frac{r}{a}.\end{aligned}$$

**Q.990** Find the area of the largest 6-sided figure (not necessarily rectangular) which can be drawn inside the 8-sided figure shown.



ANS.



In the figure, all angles are right angles, and

$$IH = GF = ED = 1, AI = EF = 2, GH = 1.$$

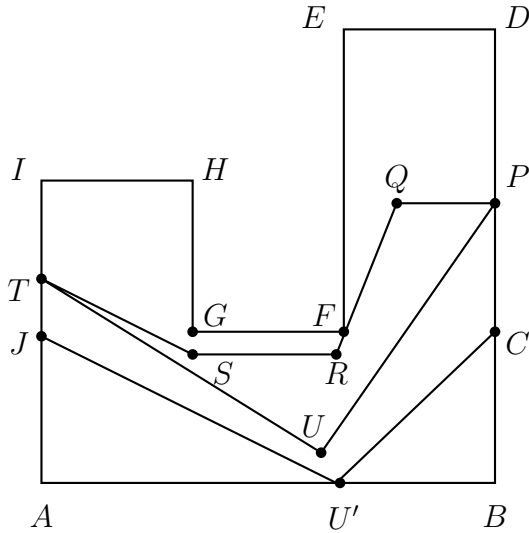
The subregion with vertices  $ABDEFJ$  has an area of 5, which is maximum amongst all subregions with six sides. To show this, we consider other subregions with six sides and show that these have area at most 5.

1) If a subregion with six sides has no vertex in the square  $GHIJ$ , then its area is no greater than that of  $ABDEFJA$  i.e., 5.

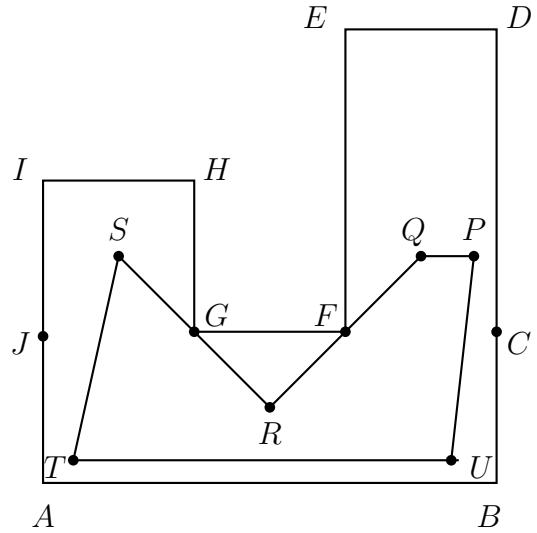
2) If a subregion with six sides has only one vertex in the region  $CDEF$ , then its total area is at most 5 because the part of the region inside  $CDEF$  will be a triangle, of base of most 1 and height at most 2, so of total area at most 1; and the area of the part of the region inside  $ABCGHIA$  is at most the area of  $ABCGHIA$ , viz. 4.

Thus, we need only consider subregions with two (or more) vertices in  $CDEF$ , and one (or more) vertices in  $GHIJ$ .

There are several cases to consider:



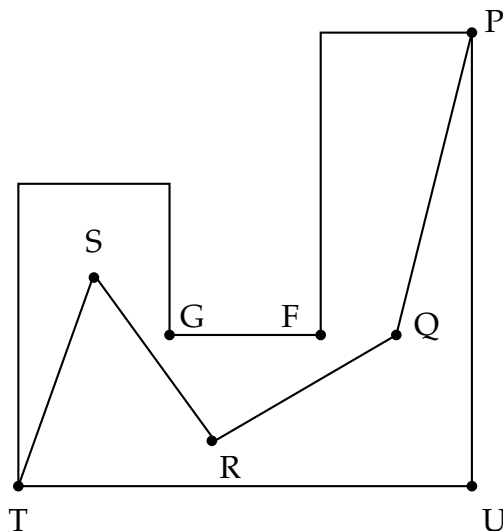
Case I



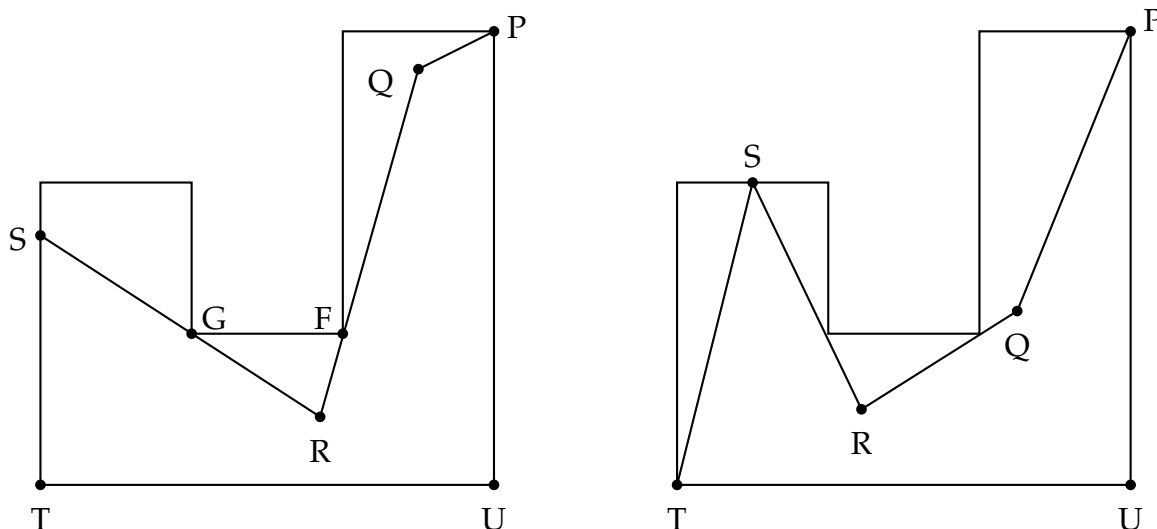
Case II

In case I, let  $U'$  be the point on  $AB$  below  $U$ . Then the total area of triangles  $U'BC$  and  $U'JA$  is  $3/2$ , and so the maximum area of the figure is at most  $6 - 3/2 = 4\frac{1}{2}$ . (This case also arises if there are more than three points above  $JC$ ).

In case II, we obtain a larger area by moving  $T, U$  and  $P$  to the vertices, thus:



Next, we obtain a larger area by moving  $S$  to the edge of the region, and by moving  $R$  so that  $SR$  and  $QR$  pass through  $G$  and  $F$ .



Continuing in this way, we have to consider just a few basic shapes, all of whom have area at most 5.

**Q.991** The letters  $a, b, c, d, e, f$  represent the numbers 1, 2, 3, 4, 5, 6 in some order. It is known that

$$\begin{aligned} & a + b < c + d \\ \text{and} & c + e < a < f. \end{aligned}$$

Find the values of  $a, b, c, d, e, f$  (in order).

**ANS.** First note that  $c + e + b < a + b < c + d$  and so

$$b + e < d.$$

Also, since the smallest sum of any two of the numbers  $b, c, e$  is 3,

$$\begin{aligned} & 3 \leq c + e < a < f \leq 6 \\ \text{and} & 3 \leq b + e < d. \end{aligned}$$

so  $a = 4$  or  $5$  and  $d = 4, 5$  or  $6$ .

If  $a = 5$ , then  $f = 6$  and so  $d = 4$ , and  $b, c, e \in \{1, 2, 3\}$  with

$$\begin{aligned} 5 + b &= a + b < c + d = c + 4 \\ c + e &< a = 5 \\ b + e &< d = 4. \end{aligned}$$

It is not hard to show that no arrangement of the numbers satisfies all these inequalities.

So  $a = 4$ ,  $\{d, f\} = \{5, 6\}$  and  $\{c, e\} = \{1, 2\}$ . This means that  $b = 3$ , and so

$$7 = a + b < c + d \leq 2 + 6 = 8.$$

The only possibility is  $c + d = 8$  and so  $c = 2$ ,  $d = 6$ ,  $e = 1$  and  $f = 5$ .

**Q.992** In a given (co-ed) school, each boy has gone out with at least one girl (but not every girl) and each girl has gone out with at least one boy (but not every boy). Show that there are two boys  $B_1$  and  $B_2$  and two girls  $G_1$  and  $G_2$  such that each of  $B_1$  and  $B_2$  has gone out with exactly one of  $G_1$  and  $G_2$ , and each of  $G_1$  and  $G_2$  has gone out with exactly one of  $B_1$  and  $B_2$ .

**ANS.** Choose a boy  $B_1$  who has gone out with as many girls as possible. Since  $B_1$  has not gone out with every girl, there is a girl  $G_2$  who has not gone out with  $B_1$ . Since every girl has gone out with at least one boy, there is a boy  $B_2$  who has gone out with  $G_2$ .

The number of girls with whom  $B_2$  has gone out is not greater than the number of girls with whom  $B_1$  has gone out, and in addition  $B_2$  has gone out with  $G_2$ , though  $B_1$  has not. Thus, amongst all the girls with whom  $B_1$  has gone out, there must be at least one,  $G_1$  say, with whom  $B_2$  has not gone out, so each of  $B_1$  and  $B_2$  has gone out with exactly one of  $G_1$  and  $G_2$ , and each of  $G_1$  and  $G_2$  has gone out with exactly one of  $B_1$  and  $B_2$ .



## THE FIVE PIECE CHESS ENDGAME

*Peter Donovan*<sup>1</sup>, with acknowledgements to [www.chess-space.com/Endings/](http://www.chess-space.com/Endings/)<sup>2</sup>

Remarkably it is now possible to obtain complete analyses of chess positions with up to five pieces. This has revealed that the 50 move rule [the player to move may claim a draw if none of the previous 50 moves by either player have been captures or pawn moves] is not based on any scientific rationale. Indeed A. Troitsky showed early this century that the endgame King + Knight + Knight versus King + Pawn sometimes needs an extension of the 50 move rule. If the 50 move rule is replaced by a 200 move rule some positions that were previously drawn become wins for the superior side. A good reference is John Nunn's 'Secrets of Pawnless Endgames'.

- |               |               |               |                |               |                |
|---------------|---------------|---------------|----------------|---------------|----------------|
| 1. Bg3 Nc4    | 2. Kd1 Ne3+   | 3. Ke2 Nf5    | 4. Bf2 Ne7     | 5. Kf3 Nc6    | 6. Kg3 Nd4     |
| 7. Kg4 Nb3*   | 8. Kh3 Nc1*   | 9. Bb6* Nd3   | 10. Nc2 Nf2+   | 11. Kg3 Ne4+  | 12. Kf4 Nd2    |
| 13. Ne3 Kh2   | 14. Kg4 Nb3   | 15. Ba7 Nc1   | 16. Bd4 Nd3    | 17. Kh4 Nf2   | 18. Bb6* Ne4   |
| 19. Ba5 Kg1   | 20. Be1 Kh1*  | 21. Kg4* Kg1  | 22. Kf4 Nc5    | 23. Kf3 Kh2*  | 24. Ng4+ Kh3   |
| 25. Nf2+ Kh2  | 26. Ba5 Ne6   | 27. Bb6 Nf8   | 28. Bc7+ Kg1   | 29. Ng4 Ne6   | 30. Bb6+ Kf1   |
| 31. Ne3+ Kg1  | 32. Kg3 Nf8   | 33. Bc5* Ne6  | 34. Ba7 Nd8    | 35. Bb6 Nc6   | 36. Kf3 Kh2    |
| 37. Ng4+ Kh1  | 38. Bc5* Nd4+ | 39. Kg3 Nb3   | 40. Be3 Na5    | 41. Kf2 Nc4   | 42. Bh6 Nd2*   |
| 43. Nf6 Nb3   | 44. Ne4 Kh2   | 45. Ng5 Nc5   | 46. Bf8 Nd3+   | 47. Ke3 Nb2   | 48. Bg7 Nc4+   |
| 49. Kf2 Kh1*  | 50. Bd4 Nd6   | 51. Kf3 Nf5   | 52. Ba7* Ne7   | 53. Bc5 Nd5   | 54. Ne4* Kh2   |
| 55. Nf2 Nc3   | 56. Bd6+ Kg1  | 57. Ng4* Nb5  | 58. Bc5+ Kh1   | 59. Nf2+ Kg1* | 60. Nd3+* Kh1  |
| 61. Nf4 Nc3   | 62. Bb6* Kh2  | 63. Bc7* Kh1* | 64. Be5 Nb5    | 65. Ke4 Na7   | 66. Bc7* Nb5*  |
| 67. Bb8 Kg1   | 68. Kd3* Kf2  | 69. Nd5 Kf3   | 70. Nb4 Na3    | 71. Nc6 Nb5   | 72. Na5 Kf2*   |
| 73. Kc4 Na3+  | 74. Kb3 Nb1   | 75. Nc4 Kf3   | 76. Ba7* Ke4*  | 77. Kc2 Kd5   | 78. Ne3+ Kc6*  |
| 79. Kxb1 Kb5* | 80. Bd4* Ka4* | 81. Kc2 Ka5*  | 82. Kd3* Ka6*  | 83. Kc4* Kb7  | 84. Kb5* Kc7   |
| 85. Ba1* Kb7* | 86. Nd5 Ka7*  | 87. Be5* Ka8* | 88. Kc6 Ka7    | 89. Nb6 Ka6   | 90. Bb8 Ka5    |
| 91. Nd5 Ka4   | 92. Be5* Ka5* | 93. Bd4 Ka6   | 94. Nb4+* Ka5  | 95. Kc5 Ka4   | 96. Kc4 Ka5    |
| 97. Ba7* Ka4  | 98. Bb6 Ka3   | 99. Nd3 Ka4   | 100. Nb2+* Ka3 | 101. Kc3 Ka2  | 102. Bc5* Ka1* |
| 103. Kb3* Kb1 | 104. Be3* Ka1 | 105. Nc4 Kb1  | 106. Na3+ Ka1  | 107. Bd4×     |                |

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<sup>2</sup>Editorial note, February 2014: this is a dead link

Computer analysis has shown that many endgames with White having King + Bishop + Knight versus King + Knight are dwins for the White side. In fact 32% of these positions are wins for White. All of those with White to move that can be won at all can be won in 107 moves. There are a few where this maximum is needed, such as the following:

White is to move in the position: wKc1 wBh2 wNe1 bKh1 bNb2.

Best play for both sides is set out in the above table. An asterisk indicates the existence of alternative moves which are of equal merit.

### Answer to Safety First

8	9	5	7	or	8	9	6	7
4	9	6	7		4	9	5	7
1	3	9	2		1	3	9	2
1	3	9	2		1	3	9	2